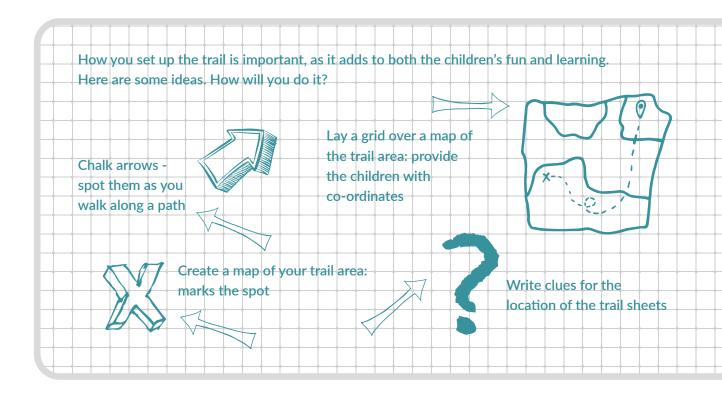


David and Goliath Story Trail

First Level

Here's how you enjoy this trail:

Print the 10 trail sheets and place them around your trail area.



The trail works best if the children are in small groups or pairs. Depending on the reading ability of the children they may need an adult (or older child) supporting each group. Plan how you'll organise the activity to ensure everyone isn't crowding around one trail sheet at the same time. The children don't need to find the trail sheets in a particular order.

Watch or read the story of David and Goliath. You can find it in the Bible in 1 Samuel chapter 17. A PowerPoint to help you tell the story is included in the downloads.

Ensure each child/pair/group has a decoder, an answer sheet, a pencil and a clipboard and understands how they find the trail sheets and what they do when they find them.

Visit the trail sheets in any order. Children must solve the code to reveal the word and then cross out the relevant picture. The children are asked to work out which object is left after crossing 10 out.

After completing the trail the children are asked to retell the story using all the objects. Decide how you would like them to do this. It could be by using natural materials to create props to represent the objects and then act out the story. It could be by numbering the objects in the order they appear in the story. It could be a written or verbal literacy activity.

Once the trail is completed, continue the learning. You'll find some ideas on the next page.



David and Goliath Story Trail

First Level

Extend the Learning

There are lots of ideas in our lesson plans included in the downloads. Here's a few of our favourites:

Explore Christian belief in the story Sequence pictures from the story. Talk about what God was like and what God did at each point in the story. Use the ideas in our first level lesson plans (session 1) to help them do this.

Make slingshots

Use them to fire some balls made with scrunched-up tinfoil across the playground. Measure how far they go. Try different designs of slingshots. Which one sends the foil balls furthest? Try flinging different objects, which one works best?

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Create a life size Goliath!

Find other objects in your school that are 9 feet tall. Can you convert 9 feet into meters? Would Goliath fit in your classroom? How big are you next to Goliath?

Newspaper report

Write newspaper reports about the story. What would the headlines say before David fought Goliath and after David won?



Recap the story with a quiz. Use the ideas and questions found in the additional resources.

Focus on David's bravery.

Why was he brave?

Talk about a time when you were scared

and/or brave.

- What does it mean to be brave?
- Who helps us be brave?
- Can you be brave and scared at the same time?



David and Goliath Story Trail

First Level

Solve the codes to work out which objects to cross out. Which object is left?



Now, using all the objects, try to retell the story of David and Goliath.



Decoder

a	b	С	d	е	f	g
6)	ઈ	→	<u>त</u>	M,	$\overline{\mathbf{x}}$	
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	ж				0	
0	р	q	r	S	t	u
		•	٠	*	₽	X
V	W	X	у	Z		
	Ħ	X	R	₩		



1.

Use the decoder on your answer sheet to solve the code.

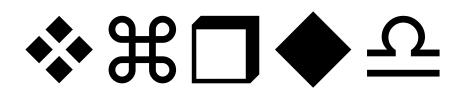
On your answer sheet cross out the object it reveals.

$\bullet \mathfrak{M} \mathfrak{N} \mathfrak{N} \bullet \mathfrak{M} \mathbf{\bullet}$



2.

Use the decoder on your answer sheet to solve the code.





3.

Use the decoder on your answer sheet to solve the code.

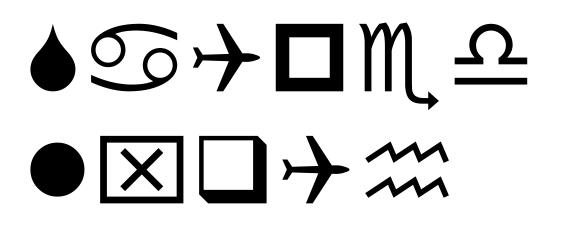
On your answer sheet cross out the object it reveals.

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4.

Use the decoder on your answer sheet to solve the code.





5.

Use the decoder on your answer sheet to solve the code.

On your answer sheet cross out the object it reveals.

$X H \square M$



6.

Use the decoder on your answer sheet to solve the code.

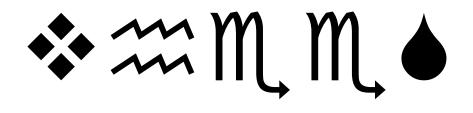
On your answer sheet cross out the object it reveals.

$\mathbf{x} \Box \mathbf{\phi} \mathbf{c} \mathbf{F}$



7.

Use the decoder on your answer sheet to solve the code.





8.

Use the decoder on your answer sheet to solve the code.

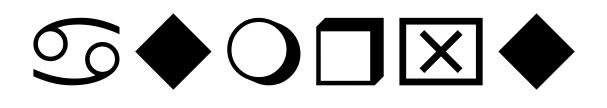
On your answer sheet cross out the object it reveals.

$\rightarrow \blacklozenge \square \Re \square$



9.

Use the decoder on your answer sheet to solve the code.





10.

Use the decoder on your answer sheet to solve the code.

